

## Basics - Spr 2019

- an (infinite) sequence is a list, and the corresponding sequence of partial sums keeps a running total
- geometric sequence  $\{a_n\} = \{\frac{1}{2^n}\} = \{1, \frac{1}{2}, \frac{1}{4}, \dots\}$

index	$a_n$	$s_n$
0	1	1
1	1/2	3/2
2	1/4	7/4
$\vdots$	$\vdots$	$\vdots$
$\infty$	0	2

In the limit, the sequence converges to 0, and the series converges to 2. We write  $\sum_{n=0}^{\infty} \frac{1}{2^n} = 2$ .

- If a sequence/series doesn't converge, we say it diverges. If a series converges, the sequence must converge to zero.
- the geometric series converges to  $\frac{1}{1-r}$  if  $|r| < 1$ ; otherwise it diverges.
- the harmonic series  $\sum \frac{1}{n} = 1 + \frac{1}{2} + (\frac{1}{3} + \frac{1}{4}) + \dots > \frac{1}{2} + \frac{1}{2} + \frac{1}{2} + \dots$  diverges.
- the p-series  $\sum \frac{1}{n^p}$  converges if  $p > 1$ ; otherwise it diverges (by comparing to corresponding integral)
- Quiz:

- does  $\sum \frac{1}{\sqrt{n}}$  converge ?
- does  $\sum (\sqrt{2})^{-n}$  converge ?
- sum the infinite geo. series  $4032 - 3192 + 2527 - \dots$
- if  $s_n = \frac{5n}{n+5}$ , find  $a_9$

8.  $f(x, y) = 3x^2y + y^3 - 3x^2 - 2y^2 + 20$

(a)  $\nabla f = \begin{bmatrix} 6xy - 6x \\ 3x^2 + 3y^2 - 4y \end{bmatrix}$  and  $H = \begin{bmatrix} 6y - 6 & 6x \\ 6x & 6y - 4 \end{bmatrix}$

(b) to find critical points, set  $\nabla f = \vec{0}$

$6x(y - 1) = 0$  implies  $x = 0$  or  $y = 1$

if  $x = 0$ , then  $3y^2 - 4y = y(3y - 4) = 0$ , so  $y = 0$  or  $y = 4/3$

if  $y = 1$ , then  $3x^2 - 1 = 0$ , so  $x = \pm\sqrt{1/3}$

(c) apply the 2nd derivative test at each critical point:

- $(0, 0)$ :  $D = (-6)(-4) - (0)^2 > 0$ , and since  $f_{xx} < 0$ , we are concave down, a local max
- $(0, 4/3)$ :  $D = (2)(4) - (0)^2 > 0$ , and since  $f_{xx} > 0$ , we are concave up, a local min
- $(\sqrt{1/3}, 1)$ :  $D = (0)(2) - (6\sqrt{1/3})^2 < 0$ , so this is a saddle (CU or CD depends on the direction)
- $(-\sqrt{1/3}, 1)$ :  $D = (0)(2) - (6\sqrt{1/3})^2 < 0$ , so this is also a saddle

- contours loop around a local min or max, and make a cross at a saddle point; the gradient vectors point uphill  $\perp$  the contours

10. power series  $\frac{1}{1-x} = 1 + x + x^2 + \dots$  (Desmos, converges for  $|x| < 1$ )

- develop pattern for matching derivatives to build a polynomial

- $e^x = \sum_{n=0}^{\infty} \frac{x^n}{n!}$  for  $x \in \mathbb{R}$  (MacLaurin series - centered at zero)
- $\ln(x) = \sum_{n=1}^{\infty} \frac{(-1)^{n+1}}{n} (x-1)^n$  for  $|x-1| < 1$  (Taylor series, radius of convergence 1)
- given “mystery function” with  $f^{(n)}(3) = \frac{6n+2}{n^2+1}$ , find  $T_4(x)$

12. Quiz: find  $T_4(x)$  if  $f^{(n)}(8) = \frac{n^2+3}{2^n}$

13. When setting up an objective function, you may need to

- substitute to enforce constraints
- eliminate constants, squares, ln, exp, or other 1-1 functions

14. Find the point on the parabola  $z = x^2 + y^2$  that is closest to  $P(3, 1, 2)$ .

Let  $Q(x, y, z)$  be constrained to the parabola. Let the objective function be the squared distance between  $P$  and  $Q$ :  $f(x, y) = (x-3)^2 + (y-1)^2 + (x^2 + y^2 - 2)^2$ . The only critical point is a minimum.

15. Quiz: given Sage m.v. optimization output, classify the critical points using only the Hessian.

$$z = (x-y)^2 * (y^2 - 1) + 5 * (x-2)^2 * (y-5) * x$$

can do by inspection, without calculator (3 saddles, 1 l.max, 1 l.min)

16. In prison - to be released if you can use a simple calculator to find  $\ln(20190211)$  to 6 decimal points.

- you remember that  $e \approx 2.72$ , and  $20190211/2.72^{17}$  is in the interval  $(0, 2)$  for use with  $\ln(x)$  Taylor series
- for more precision, calculate  $1/e = \sum \frac{(-1)^n}{n!} = 1 - 1 + 1/2 - 1/6 + 1/24 + \dots \approx .36787944$
- use the calculator to multiply by this number 17 times to get  $x \approx .83586216$
- $17 + \ln(x) = 17 + (x-1) - (x-1)^2/2 + (x-1)^3/3 - (x-1)^4/4 \dots \approx 16.820708$

17. (see portfolio problem; motivate Lagrange mult)

Use Desmos to plot  $y = \frac{1}{2}x^2$  and  $P(2, 5)$ . What point  $Q$  on the parabola is closest to  $P$  ?

- Solve using Calc I (critical pts and 2nd D.test) to find l.min, l.max, and l/g.min.
- Illustrate that contours of  $z = (x-2)^2 + (y-5)^2$  are concentric circles that are parallel to the constraint at the critical points.
- Note that  $\vec{PQ} = \begin{bmatrix} x-2 \\ \frac{1}{2}x^2 - 5 \end{bmatrix}$  is orthogonal to the parabola. (I'll be “right” there). The tangent vector to the parabola is  $\vec{v} = \begin{bmatrix} 1 \\ \frac{dy}{dx} \end{bmatrix} = \begin{bmatrix} 1 \\ x \end{bmatrix}$ , so solve  $\vec{v} \cdot \vec{PQ} = 0$
- The normal vectors to the objective function and constraint are:

$$\nabla z = \begin{bmatrix} 2(x-2) \\ 2(y-5) \end{bmatrix}$$

$$\nabla(\frac{1}{2}x^2 - y) = \begin{bmatrix} x \\ -1 \end{bmatrix}$$

Set those to be parallel, so that  $x-2 = cx$ ,  $y-5 = -c$ , and  $y = \frac{1}{2}x^2$ . Solve in W.A.

18. constrained optimization

- (a) optimize  $f(x, y)$  (the objective function) subject to  $c(x, y) = 0$  (the constraint)  
 (b) the contours of  $f$  and  $c$ , and hence their gradients must be parallel, so the Lagrange equations are

$$\begin{aligned}\nabla f &= \lambda \nabla c \\ c &= 0\end{aligned}$$

where  $\lambda$  is called the Lagrange multiplier.

- (c) consistent and generalizable framework for solving on a computer, preferable to substitution methods  
 (d) solve the building heating cost problem using Lagrange  
 (e) biscuits and coffee - visualize the solution
19. A function that outputs a vector at every location (usually  $\mathbb{R}^2$  or  $\mathbb{R}^3$ ) is called a **vector field**. e.g.  
 $F(x, y) = \begin{bmatrix} x - y \\ x + y \end{bmatrix}$  or  $\begin{bmatrix} xy \\ x + y \end{bmatrix}$
20. corn field, hair scalp, wind velocity, force fields. Use software to plot vector fields along with the streamlines. A field with only unit vectors is  $\frac{1}{\|F\|}F$ , e.g.  $\frac{1}{2(x^2+y^2)} \begin{bmatrix} x - y \\ x + y \end{bmatrix}$ . If  $f$  is a scalar function, then  $\nabla f$  is a vector field, with each gradient vector pointing uphill.
21.  $F$  is said to be “conservative” if there exists a “potential function”  $f$  with  $\nabla f = F$ . Under mild assumptions, the mixed partials must match,  $F = \begin{bmatrix} P \\ Q \end{bmatrix}$  is conservative iff  $P_y = Q_x$ . To find the potential function, note  $f = \int P dx + \boxed{\text{y stuff}} = \int Q dy + \boxed{\text{x stuff}}$ ; combine and check.
22. Move through a force field  $F(x, y) = \begin{bmatrix} xy \\ x + y \end{bmatrix}$ , along the “curve”  $C : y = x^2$  from  $(0, 0)$  to  $(2, 4)$ . The work done by  $F$  is

$$W = \int_C F \cdot dr = \int_C (xy)dx + \int_C (x + y)dy$$

Visualize this in Sage to see that generally the force field is pushing with us (doing positive work).

- parameterize  $C$  as  $r(t) = (t, t^2)$  for  $t \in [0, 2]$

$$W = \int_0^2 t^3(1dt) + \int_0^2 (t + t^2)(2tdt) = \int_0^2 2t^2 + 3t^3 dt = 52/3$$

- parameterize  $C$  as  $r(t) = (e^t, e^{2t})$  for  $t \in (-\infty, \ln(2)]$

$$W = \int_{-\infty}^{\ln(2)} e^{3t}(e^t dt) + \int_{-\infty}^{\ln(2)} (e^t + e^{2t})(2e^{2t} dt) = \int_{-\infty}^{\ln(2)} 3e^{4t} + 2e^{3t} dt = 52/3$$

23. Generally, if  $F = \begin{bmatrix} P \\ Q \end{bmatrix}$ , then the **line integral** for work is

$$\int_C F \cdot dr = \int_C \begin{bmatrix} P \\ Q \end{bmatrix} \cdot \begin{bmatrix} dx \\ dy \end{bmatrix} = \int_C P dx + \int_C Q dy = \int_{t_0}^{t_1} \left( P \frac{dx}{dt} + Q \frac{dy}{dt} \right) dt$$

It is not hard to prove that the choice of parameterization doesn't matter. Notationally, if we moved in the opposite direction, then  $\int_{-C} F \cdot dr = - \int_C F \cdot dr$ .

24. Go from  $(0, 0)$  to  $(2, 4)$  via  $(t, 2t)$ ,  $(t, t^2)$ ,  $(t, t^3/2)$ ,  $(t + \sin(\pi t), t^2 + \sin(3\pi t))$ . Do you always get the same answer? If  $F$  is conservative (with  $\nabla f = F$ ) then “work” corresponds to change in elevation (rise = slope \* run), so the integral is “path independent” (trail hiker vs mtn climber), and can be computed easily as the difference in potential:  $\int_C F \cdot dr = f(b) - f(a)$ . (FTC for line integrals). Consequently, if  $C$  makes a loop ending where it started (like the wise men),  $b = a$ , and  $\int_C F \cdot dr = 0$ .

25. With a slight change:  $F(x, y) = \left[ \frac{xy}{\frac{1}{2}x^2 + y} \right]$  is conservative, and the potential function is  $f(x, y) = \frac{1}{2}(x^2y + y^2)$  (plus arbitrary constant). Therefore if  $C$  goes from  $(0, 0)$  to  $(2, 4)$  by any route, then  $\int_C F \cdot dr = f(2, 4) - f(0, 0) = 16$ .

26. Another type of line integral is of a function with respect to arc length.

$$\int_C f(x, y) ds = \int_{t_0}^{t_1} f(x, y) \sqrt{(dx/dt)^2 + (dy/dt)^2} dt$$

If  $f(x, y) = 1$ , this just gives the length of the curve (assuming it is traced only once). Generally, the line integral could be thought of as the surface area of a wall with height  $f$ .

27. Of course, both types of line integrals can be expanded with more variables, e.g.

$$\int_C F \cdot dr = \int_C P dx + \int_C Q dy + \int_C R dz$$

$$\int_C f(x, y, z) ds = \int_{t_0}^{t_1} f(x, y, z) \sqrt{(dx/dt)^2 + (dy/dt)^2 + (dz/dt)^2} dt$$

28. Line integral practice. Here are some curves:

- $C_1$ : top half of unit circle traced counter-clockwise
- $C_2$ : line from  $(-1, 0)$  to  $(1, -4)$
- $C_3$ : vertical line from  $(1, -4)$  to  $(1, 0)$
- $C_4$ : loop formed by  $\vec{r}(t) = \begin{bmatrix} t(2-t) \\ t^2(2-t) \end{bmatrix}$   
note that this is a **positively oriented** (you travel around with the lake always on your left), **simple** (the curve doesn't cross itself), **closed** (it ends where it starts) curve
- $C_5$ : path given by  $x = 2t \cos(\frac{\pi}{9}t)$ ,  $y = 2^t$ ,  $z = \frac{50t}{t^2+1}$  for  $t \in [0, 3]$ .

Do each of these integrals as efficiently as possible.

(a)  $\int_{C_1} x^2 y ds$

**Answer:** parameterize and substitute

(d)  $\int_{C_1 \cup C_2 \cup C_3} (y^2 + 2) dx + 2xy dy$

**Answer:** zero;  $\int_C \nabla f \cdot dr = 0$

(b)  $\int_{C_1 \cup C_2 \cup C_3} ds$

**Answer:** the perimeter  $\int_{C_1} ds + \int_{C_2} ds + \int_{C_3} ds = \pi + \sqrt{20} + 4$

(e)  $\int_{C_4} \frac{y}{x} ds$

**Answer:** substitute

(c)  $\int_{C_2} (y^2 + 2) dx + 2xy dy$

**Answer:** use the potential function

(f)  $\int_{C_4} \begin{bmatrix} y \\ x \end{bmatrix} \cdot dr$

**Answer:** conservative, so zero

$$(g) \int_{C_4} \begin{bmatrix} x-y \\ x+y \end{bmatrix} \cdot d\vec{r}$$

**Answer:** not conservative, so substitute

$$(h) \int_{C_5} \begin{bmatrix} z^2y+z \\ z^2x \\ 2xyz+x \end{bmatrix} \cdot d\vec{r}$$

**Answer:** use the potential function

29. Quiz: parameterize  $C$  by  $x = \sin(\pi t)$ ,  $y = e^{-t^2}$ ,  $t \in [0, 3]$ .

$$(a) \int_C y^2 x ds$$

$$(b) \int_C \begin{bmatrix} y^2 \\ x \end{bmatrix} \cdot d\vec{r}$$

30. Quiz: with  $C$  quarter-ellipse from  $(4, e)$  to  $(0, 10)$  evaluate using the potential function:

$$\int_C 2x \ln(y) dx + \frac{x^2 + y^2}{y} dy$$

**Answer:**  $f(x, y) = x^2 \ln(y) + \frac{y^2}{2}$ , then  $f(0, 10) - f(4, e) = 50 - (16 + e^2/2) = 34 - e^2/2 \approx 30.3$

31. triple integral: work from inside-out, e.g.

$$\begin{aligned} \int_1^3 \int_x^5 \int_0^{xy} y dz dy dx &= \int_1^3 \int_x^5 (yz)_{z=0}^{z=xy} dy dx \\ &= \int_1^3 \int_x^5 xy^2 dy dx \\ &= \int_1^3 \frac{1}{3} (xy^3)_{y=x}^{y=5} dx \\ &= \frac{1}{3} \int_1^3 (125x - x^4) dx \\ &= \left( \frac{125}{6} x^2 - \frac{1}{15} x^5 \right)_{x=1}^{x=3} \end{aligned}$$

32. Let  $R$  be a region bounded by  $x = 2$  and  $y = e^x$  in the 1st quadrant. Above  $R$  lies the surface  $f(x, y) = 20 - xy$ .

$$(a) \text{ double integral: area } A = \iint_R 1 dA, \text{ and volume } V = \iint_R f(x, y) dA$$

$$(b) \text{ triple integral: volume, mass (say density is } \delta(x, y, z) = \frac{1}{1+z^2} \text{)}$$

$$V = \int_0^2 \int_0^{e^x} (20 - xy) dy dx = \int_0^2 \int_0^{e^x} \int_0^{20-xy} 1 dz dy dx$$

$$M = \int_0^2 \int_0^{e^x} \int_0^{20-xy} \delta(x, y, z) dz dy dx$$

(c) “moments”, e.g.  $M_{xz}$ , then integrate  $y$  since that’s the distance to the  $xz$  plane.

(d) center of mass  $\left( \frac{M_{yz}}{M}, \frac{M_{xz}}{M}, \frac{M_{xy}}{M} \right)$ ; “centroid” uses constant density

(e) avg dist to origin

- by volume  $\frac{\iiint_S \sqrt{x^2 + y^2 + z^2} dV}{V}$

- weighted by density  $\frac{\iiint_S \delta(x, y, z) \sqrt{x^2 + y^2 + z^2} dV}{M}$

33. Let  $S$  be top hemisphere of  $x^2 + y^2 + z^2 = r^2 + z^2 = 1$ .

- (a) triple integral for volume  $\int_0^{2\pi} \int_0^1 \int_0^{\sqrt{1-r^2}} 1 r dz dr d\theta$   
 (b) centroid  $(0, 0, .375)$   
 (c) center of mass if density proportional to dist. to origin  $(0, 0, .4)$   
 (d) center of mass if density inversely proportional to dist. to origin  $(0, 0, 1/3)$

34. Let  $R$  be bounded by  $y = 1 - x$  in 1st quadrant. Let  $L$  be the diagonal line segment. We will pick points “randomly” from  $R$  (uniformly w.r.t. area) and  $L$  (uniform w.r.t. length)

- (a) average squared distance from pt  $(t, 1 - t)$  on  $L$  to the origin. note that  $ds = \sqrt{1^2 + (-1)^2} = \sqrt{2}$  (the denom is the length of  $L$ ).

$$\frac{\int_L (t^2 + (1-t)^2) ds}{\int_L 1 ds} = \frac{\int_0^1 (t^2 + (1-t)^2) \sqrt{2} dt}{\int_0^1 \sqrt{2} dt}$$

note that avg distance  $\neq$  square root of the avg squared distance

- (b) average squared distance from pt  $(x, y)$  in  $R$  to the origin (the denom is the area of  $R$ )

$$\frac{\iint_R (x^2 + y^2) dA}{\iint_R 1 dA} = \frac{\int_0^1 \int_0^{1-x} (x^2 + y^2) dy dx}{\int_0^1 \int_0^{1-x} 1 dy dx}$$

- (c) avg squared dist from pt  $(x, y)$  in  $R$  to pt  $(t, 1 - t)$  on  $L$  (denom is area of  $R$  times length of  $L$ )

$$\frac{\iint_R \int_L ((x-t)^2 + (y-1+t)^2) ds dA}{\iint_R \int_L 1 ds dA} = \frac{\int_0^1 \int_0^{1-x} \int_0^1 ((x-t)^2 + (y-1+t)^2) \sqrt{2} dt dy dx}{\int_0^1 \int_0^{1-x} \int_0^1 1 \sqrt{2} dt dy dx}$$

- (d) avg squared dist between two points  $(x, y)$  and  $(v, w)$  in  $R$  (quadruple integral)

$$\frac{\int_0^1 \int_0^{1-x} \int_0^1 \int_0^{1-v} ((x-v)^2 + (y-w)^2) dw dv dy dx}{.25} = \frac{4}{18}$$

35. Quiz: evaluate  $\int_{-1}^1 \int_1^{1+\theta} \int_0^{r\theta} r dz dr d\theta$ , by hand showing all steps.

**Answer:**  $4/5$

36. Initial Value Problems: position  $\vec{r}$ , velocity  $\vec{v} = \frac{d\vec{r}}{dt}$ , acceleration  $\vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2\vec{r}}{dt^2}$ . Integrate to work backwards, applying initial conditions, e.g.

$$\vec{v}(t) = \begin{bmatrix} e^{-2t} \\ t^3 \end{bmatrix} \quad \vec{r}(0) = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$$

Note: starts at  $(4, 1)$  heading east, then turns north. Exact position at any other time (future or past):

$$\vec{r}(t) = \vec{r}(0) + \int_0^t \vec{v}(\tau) d\tau = \begin{bmatrix} 4.5 - \frac{1}{2}e^{-2t} \\ 1 + \frac{1}{4}t^4 \end{bmatrix}$$

CHECK your answer satisfies given conditions.

Alternatively, you can use an indefinite integral and solve for constants:

$$\vec{r}(t) = \int \vec{v}(t) dt + \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

37. Force acts to accelerate  $\vec{a}(t) = [\sin(t), 12t^2, 60t^3]$ . If  $\vec{v}(0) = [0, 0, 4]$  and  $\vec{r}(1) = [3, 2, 5]$ , find  $\vec{r}(0)$ .

$$\vec{v}(t) = \begin{bmatrix} 0 \\ 0 \\ 4 \end{bmatrix} + \begin{bmatrix} -\cos(t) \\ 4t^3 \\ 15t^4 \end{bmatrix} - \begin{bmatrix} -\cos(0) \\ 4(0)^3 \\ 15(0)^4 \end{bmatrix} = \begin{bmatrix} 1 - \cos(t) \\ 4t^3 \\ 4 + 15t^4 \end{bmatrix}$$

$$\vec{r}(t) = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix} + \begin{bmatrix} t - \sin(t) \\ t^4 \\ 4t + 3t^5 \end{bmatrix} - \begin{bmatrix} 1 - \sin(1) \\ 1 \\ 7 \end{bmatrix} = \begin{bmatrix} 2 + \sin(1) + t - \sin(t) \\ 1 + t^4 \\ -2 + 4t + 3t^5 \end{bmatrix}$$

so  $\vec{r}(0) = [2 + \sin(1), 1, -2]$ .

38. Quiz: if  $\vec{a}(t) = \begin{bmatrix} 2t \\ \cos(\pi t) \end{bmatrix}$ ,  $\vec{v}(0) = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$ , and  $\vec{r}(2) = \begin{bmatrix} 3 \\ 5 \end{bmatrix}$ , then find  $\vec{r}(t)$ .

**Answer:**  $\vec{r}(t) = \begin{bmatrix} 3 \\ 5 \end{bmatrix} + \begin{bmatrix} 4 \\ 1 \end{bmatrix} (t - 2) + \begin{bmatrix} t^3/3 - 8/3 \\ \frac{1}{\pi^2} - \frac{1}{\pi^2} \cos(\pi t) \end{bmatrix} = \begin{bmatrix} -23/3 + 4t + t^3/3 \\ 3 + \frac{1}{\pi^2} + t - \frac{1}{\pi^2} \cos(\pi t) \end{bmatrix}$

39. Geogebra illustration of radius of curvature. Acceleration is change in speed or direction. Consider driving around a circle  $\vec{r}(t) = \begin{bmatrix} R \cos(\omega t) \\ R \sin(\omega t) \end{bmatrix}$ .

- Compute  $\vec{v}(t)$  and show  $\vec{v} \perp \vec{r}$ .
- Compute  $\vec{a}(t)$  and show  $\vec{a} = -\omega^2 \vec{r}$ . (centrepetal force to keep you on the circle)
- Note that speed is constant  $\|\vec{v}\| = |\omega R|$ .
- Magnitude of acceleration is  $\|\vec{a}\| = \omega^2 R$  (if you double speed, then acceleration quadruples)

40. In general, set up a tangent, normal coordinate system with unit vectors and decompose

$$\vec{a} = a_T \frac{\vec{v}}{\|\vec{v}\|} + a_N \vec{n}$$

- $a_T = \|\vec{a}\| \cos(\theta) = \frac{\vec{a} \cdot \vec{v}}{\|\vec{v}\|}$
- $a_N = \|\vec{a}\| \sin(\theta) = \frac{|\vec{a} \times \vec{v}|}{\|\vec{v}\|}$

In the case of our constant speed circle,  $a_N = \|\vec{a}\| = \omega^2 R = \frac{\|v\|^2}{R}$ , so generalize the radius of curvature to be

$$R = \frac{\vec{v} \cdot \vec{v}}{a_N} = \frac{\|\vec{v}\|^3}{|\vec{a} \times \vec{v}|}$$

And define the **curvature** to be  $\kappa = \frac{1}{R}$ .

This seems right because if you double speed, acceleration quadruples, so that  $R, \kappa$  stay constant.

41. In the case  $y = f(x)$ , then parameterize  $(t, f(t))$  so  $\vec{v}(t) = (1, f'(t))$  and  $\vec{a}(t) = (0, f''(t))$ . Then curvature is:

$$\kappa(x) = \frac{|\vec{a} \times \vec{v}|}{\|\vec{v}\|^3} = \frac{|f''(x)|}{(1 + (f'(x))^2)^{3/2}}$$

42. At time  $t = 3$  you know  $\vec{r}(3) = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ ,  $\vec{v}(3) = \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix}$ , and  $\vec{a}(3) = \begin{bmatrix} 1 \\ 4 \\ 9 \end{bmatrix}$ .

(a) tangent line  $\vec{\ell}(t) = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix} (t - 3)$

- (b) speed  $\|\vec{v}(3)\| = \sqrt{38} \approx 6.1644$   
 (c) find  $a_T, a_N, \kappa, R$  using formulas  
 (d) approximate speed at  $t = 3.05$  by linearizing  $\Delta\vec{v} \approx \frac{d\vec{v}}{dt}\Delta t$   
 $\vec{v}(3.05) \approx \vec{v}(3) + \vec{a}(3)(t - 3) = [2.05, 3.2, 5.45]$   
 so  $\|\vec{v}(3.05)\| \approx 6.6442$   
 NOTE: speeding up since  $\frac{d}{dt}\|\vec{v}\| = a_T > 0$

43. The **del (nabla)** operator is formally  $\nabla = \left[ \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right]$ .

Let  $f$  be a scalar function, and  $\vec{F} = [P, Q, R]$  be a vector field.

- **gradient**  $\nabla f = \left[ \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right] \in \mathbb{R}^3$   
 describes the slope of the surface
- **divergence**  $\nabla \cdot \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \in \mathbb{R}$   
 describes the net flux at that point (positive is a source, negative is a sink)
- **Laplacian**  $\nabla^2 f = \nabla \cdot \nabla f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2} \in \mathbb{R}$   
 describes the average nearby value of  $f$  (positive is higher, negative is lower)
- **curl**  $\nabla \times \vec{F} = \begin{bmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{bmatrix} \times \begin{bmatrix} P \\ Q \\ R \end{bmatrix} = \begin{bmatrix} R_y - Q_z \\ P_z - R_x \\ Q_x - P_y \end{bmatrix} \in \mathbb{R}^3$   
 describes the rotation (axis and magnitude) around that point